

PLAYERS CLUB CHALLENGE 2010 GUIDE LINES

1. Official Players Club Challenge will begin on Wednesday April 24, then each Wednesday and Friday thereafter. All amateurs must have a **valid current GHIN Handicap** to participate. **All scores must be posted within three days of the day of play** on the GHIN system. If not posted a **Penalty Score may be assessed.**
2. **Players may sign-up in advance or call the Pro Shop before 9:00 am on the day of play. Players Club members please submit your local number. All guests must provide their GHIN Number and Current Handicap Index. If an uneven team of 4, a player or players is needed to fill teams of 4 the Pro Shop may extend, or cut off the sign-up time as they see fit.**
3. Play will begin on Wednesday at **11:28** and on Fridays at **12:00 noon.** Teams and tee times will be selected by the **TPP** program and posted outside the Pro Shop. All players should be present and ready to play at the above times.
4. Players challenge formats will be decided by the Committee and posted in advance each month.
5. All PC Challenge formats will be played at 80% of handicap index, converted to the appropriate course handicap. **Point Quota formats will be played at 100% handicap with points awarded as follows:** Eagle 8 points; birdie 4 points; par 2 points; bogey 1 point; double bogey or more 0 points.
6. The ball will be played up within 1 club length own fairway **ONLY.** **ACC local rules apply as posted and may change during the season based on course conditions.**
7. **Withdrawal:** If a player withdraws **without a valid reason** after team assignments are made, he/she will be subject to a warning (**1st offense**), (2nd **offense**) a two-week suspension, (3rd **offense**) dismissal from the Players Club Challenge as determined by the committee. **If a player must withdraw due to medical or emergency reason (No Penalty) his team will be allowed a pick for the remaining number of holes to be played.** If the team has any winnings, the player (**withdrawn player or picked payer**) who played in 50% of the holes

will share in the winnings. **Example:** Player A withdraws after playing nine (9) holes and his/her team's sweeps. The team picks player B. Player A would share in the front side winnings and player B would share in the back nine and overall winnings.

8. Fees: The fee for the Players Challenge is \$ 20.00 to be paid at the time of check-in at the Golf Shop. The payout is as follows: **\$4.00 for the Front Side, \$4.00 for Back Side and \$8.00 for the 18 Hole Total.** The remainder of the fee will be held by the Golf Shop to be applied to **The Final Challenge Prizes and meal at** the end of the season.

9. Discontinuance of Play: If play is discontinued after nine holes, all money will be distributed based on the scores for the 1st nine holes. **1st place 50%, - 2nd 30%- 3rd 20%.** In the event play is **suspended, we will wait one (1) hour** to see if play can be resumed. If any player leaves and play is resumed, that player's team will resume play without the player and **will not be eligible to pick a player for the absent player. If the team was eligible for a pick at the start of play they are still eligible for that pick only.** The player who left will not share in any winnings for that day. If other teams are eligible for a Pick, that player's Team number **will not** be entered into the drawing. If play is **discontinued** before the completion of nine holes and cannot be **resumed, all fees (except those set aside for final challenge)** will be refunded.

10. Please Note; Our goal is to play with even teams of (4) players and to use the scheduled format. If teams are of less than 4, there will be one or more players picked to fill any shorthanded team. The picks will be allocated in sequence **(D-C-B-A)** as they are needed. For example: on May 4th, we have 23 of 24 possible sign-ups. A **(D player)** pick will be assigned to the shorthanded team by the **TPP** system. The next time a pick is needed may not be until June 13th where we have **31 of 32** possible sign-ups. At that time a **(C Player)** pick will be assigned. By season end, the picks will have been assigned chronologically with the same sequence **(D-C-B-A)** being used all season. If a picked player adds to a **winning team**, he/she will share equally in the winnings.

11. The committee reserves the right to act upon any handicap violations observed or reported. The Handicap committee will review the violation and take appropriate action.

12. Team Captains: Each team will have a captain (generally the low Handicap player). Captains will keep, check and sign scorecards. They may check other team cards as well before winnings are distributed. Captains will collect money from the Golf shop and distribute to team members. Once the winnings are distributed there is no further recourse. **The golf shop will not hold money for players.** If a player must leave before distribution of winnings, **he/she is responsible to make arrangements for someone to hold his/her winnings.**

13. FINAL CHALLENGE: To qualify to play in the Final challenge each player must:

A. Be a member in good standing of the Players Club at Amherst CC.

B. Have played in 20 or more players' challenges during the season.

C. Have played in a minimum of 5 challenges and use the following buy-in system. All players must pay \$20.00 the day of the Final challenge.

Those who played less than 20 events subtract the number of events played from (20) and multiply by \$4.00. For example: You played 10 events, your buy-in cost would be **20-10=10x4=\$40.00** plus the **\$20.00** fee for the Final challenge **total \$60.00.**

14. For all off-season Challenges the format will be determined by those who are signed up to play. The cost of these events will be determined by the players and collected by the Team Captains.

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